

Python Assign 3

1. Write a program which displays a number between 10 to 100 randomly.
2. Write a program which accepts a letter and display it in uppercase letter.
3. Write a program to implement the Number Guessing Game. In this game the computer chooses a random number between 1 and 100, and the player tries to guess the number in as few attempts as possible. Each time the player enters a guess, the computer tells him whether the guess is too high, too low, or right. Once the player guesses the number, the game is over.